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Clock Divider

Instructions:

- 1. Use **Behavioral** modeling for writing VHDL description
- 2. Write the testbench to perform RTL simulation.
- 3. Demonstrate the simulations to your TA
- 4. Perform Pin-Planning, run on Xenon board and demonstrate to your TA.
- 5. Submit the entire project files in .zip format in moodle.

Clock Divider

Designing of the Clock Divider

In this experiment you will be doing clock divider. There is a 50 Mhz on board clock. You will divide it to generate 250 Hz clock and 0.5 Hz clock. Code for testbench will be written by you. You can run the simulation to check the waveform. You can map it in the board also so that you can assign an LED and can check if the LED is blinking.



Figure 1: Waveform

NOTE: The above image(1) is for representative purpose only. May not have any similarity with the waveform that will be generated after simulation.

Method of this experiment

Suppose we need to generate f = 5 MHz from 50 MHz master clock. For this, we need a counter such that the clock out remains HIGH for 5 Input (master) Clock Cycles and LOW for next 5 Clock Cycles. In order to do this, we set-up a counter that starts from 1 and increments at every positive edge of the Input Clock (master) till the count reaches its maximum value which is 5 in this case.

$$count = 50MHz/(2 \star f) = 5$$

After the count reaches 5, count will be initialized back to 1. And clock output will go LOW till count reaches maximum again. Note: Here we are counting from 1 to maximum count. (Not from 0 to maximum count -1).

Method to generate any arbitrary frequency from 50 MHz clock

Suppose you want to generate the frequency of f = 10 Hz.

$$count = 50MHz/(2 \star f)$$

Count = 2.5 Million. So till the count reaches maximum the clock out will be 1. After the count reaches maximum count will be initialized to 1. And output clock will be off till count reaches maximum again.

VHDL Description and RTL Simulation

- Generate a 250 Hz square wave by creating your own Testbench. Please verify the simulation using the Testbench. (Use a switch to give reset input)
- Design a system using the above model by with following characteristics:
 - System has a switch input
 - if switch is "0" then LED1, LED2 will be ON for 0.5 sec and rest are OFF then for next 0.5 sec LED3, LED4 will be ON and rest will be OFF, then for next 0.5 sec LED5, LED6 will be ON and rest will be OFF, then for next 0.5 sec LED7, LED8 will be ON and rest will be OFF and so on.
 - if switch is "1", then we will count from 128 to 64 continuously and show it on corresponding LEDs with LED1 as LSB and LED8 as MSB with each count will change after 0.5 sec.
 - Modify the previously created testbench to incorporate the new switch inside the system.

On Xenon board

- For the generated system output show it on LED1-LED8 on Xenon board.
- Do Pin-mapping for the clock output to LEDs and 50 MHz input clock, reset to SW8 and input switch as SW1. Refer the Pin-mapping given below and do accordingly.
- Keep SW8 ON for some time then make it OFF.
- Get the LED output verified by your respective TA.

Clock Source Frequency	FPGA Pin no.
1 Hz CLK	55
50 MHz CLK	26
Ext CLK	27
10 MHz CLK	29

Figure 2:	Pin-ma	pping	for	on-board	Clock	Sources
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Switch	FPGA Pin no.	LED	FPGA Pin no.
SW 8	47	LED 8	60
SW 7	46	LED 7	59
SW 6	45	LED 6	58
SW 5	44	LED 5	57
SW 4	43	LED 4	56
SW 3	41	LED 3	54
SW 2	39	LED 2	52
SW 1	38	LED 1	50

Figure 3: Pin-mapping for on-board Switches and LED's